

INTERVIEW APPOINTMENT

INTERVIEW DATE:

TIME:

Please select a date (Mon - Fri) and time, that would best suit you, so we can schedule an interview to meet up with you.

Once we have received your completed application we will confirm the interview via e-mail.

PLEASE BE SURE TO BRING ALONG ALL THE REQUIRED ITEMS ON THE DAY OF THE INTERVIEW

REQUIRED ITEMS FOR THE INTERVIEW

- Signed copy of this form
- Matric Certificate Grade 12 or equivalent
- 1 Passport Photo
- A one page statement of intent, describing in your own words why you wish to pursue a career in the digital animation industry and why you would find yourself suitable for it.
- A creative portfolio for review

PERSONAL DETAILS OF STUDENT

SURNAME:

NAME:

POSTAL ADDRESS:

E-MAIL ADDRESS:

TEL NO:

DATE OF BIRTH

CELL NO:

ID NO:

PARENT/GUARDIAN (IF STUDENT IS UNDER 21 YEARS OF AGE)

SURNAME:

NAME:

POSTAL ADDRESS:

E-MAIL ADDRESS:

TEL NO:

DATE OF BIRTH

CELL NO:

ID NO:

RELATIONSHIP:

ACCOUNT PAYEE DETAILS: SAME AS STUDENT SAME AS PARENT/GUARDIAN

SURNAME:

NAME:

POSTAL ADDRESS:

E-MAIL ADDRESS:

TEL NO:

DATE OF BIRTH

CELL NO:

ID NO:

WHERE DID YOU HEAR ABOUT LEARN3D TRAINING CENTRE?

- SCHOOL VISIT
- EVENT
 - rAge
 - Mediatech
- INTERNET
 - Google
 - Facebook
 - rAge website
- OTHER

PLEASE SELECT THE COURSE YOU ARE APPLYING FOR: (IN THE EVENT THAT YOUR FIRST COURSE IS ALREADY FULL YOU CAN ALSO INDICATE A SECOND CHOICE OF COURSE)

- | | | | |
|---------------------|--|----------------------|--|
| FIRST CHOICE | <input type="radio"/> 2D Concept Design & Animation with Photoshop/Toon Boom | SECOND CHOICE | <input type="radio"/> 2D Concept Design & Animation with Photoshop/Toon Boom |
| | <input type="radio"/> 3D Animation with Maya/Z-Brush/After-Effects/V-Ray | | <input type="radio"/> 3D Animation with Maya/Z-Brush/After-Effects/V-Ray |
| | <input type="radio"/> 3D Design Visualization with 3ds Max/Mudbox/V-Ray | | <input type="radio"/> 3D Design Visualization with 3ds Max/Mudbox/V-Ray |
| | <input type="radio"/> Games Development with C#/Unity/Oculus VR | | <input type="radio"/> Games Development with C#/Unity/Oculus VR |

PAYMENT TERMS

FULL UPFRONT PAYMENT

Total cost of R 65 000.00 Incl. V.A.T

Deposit of R 25 000.00 on successful registration,
Balance of R 40 000.00 by Friday 27 January 2017

10 INSTALMENT PAYMENTS

Total cost of R 73 500.00 Incl. V.A.T

Deposit of R 30 000.00 on successful registration,
10 Monthly instalments of R 4 350.00 from the end of
January to the end of October 2017.

CUSTOM INSTALMENT PAYMENTS

Total cost of R 65 000.00 Incl. V.A.T

Instalments calculated as R 65 000.00 divided by the
number of months from registration until January 2017.
Paid every end of the month
E.g.: If registering in September, 5 payments of R13 000.00
(R 65 000.00 divided by 5 months, September to January)

**Once digitally completed, please save this application form
and email it as an attachment to info@learn3d.co.za**